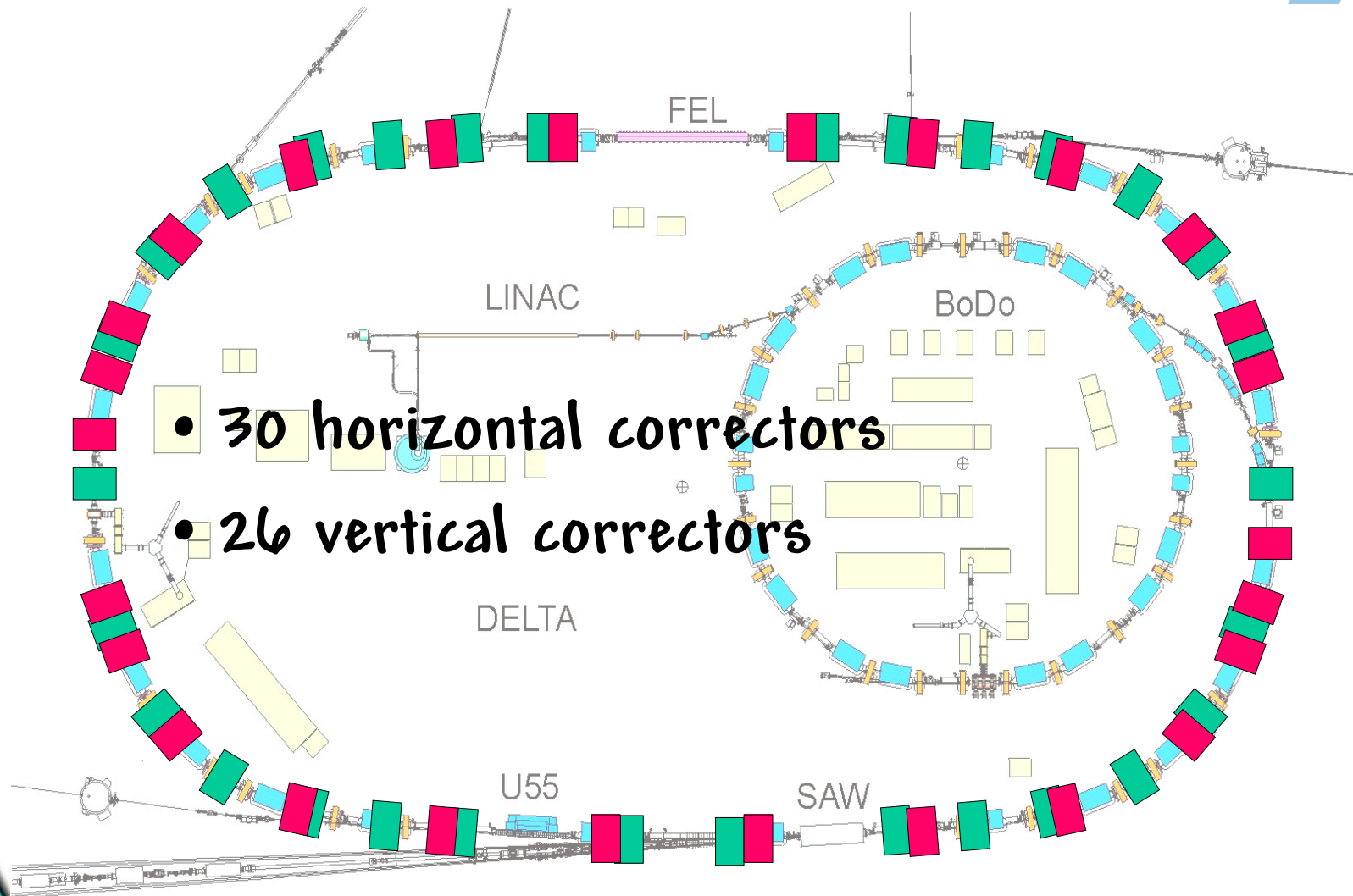




# Orbit Correction Within Constrained Solution Spaces







# Constraints for Orbit Correction

## i. Hardware limitation of physical corrector strengths

- Global orbit correction on a misaligned (low emittance) magnet lattice
- Local orbit bumps of increased amplitude (aperture scans, BBC, etc)
- Enhanced by:
  - Little maximum corrector strengths
  - Little Phase advances (low tune)
  - Calibration errors of BPM offsets

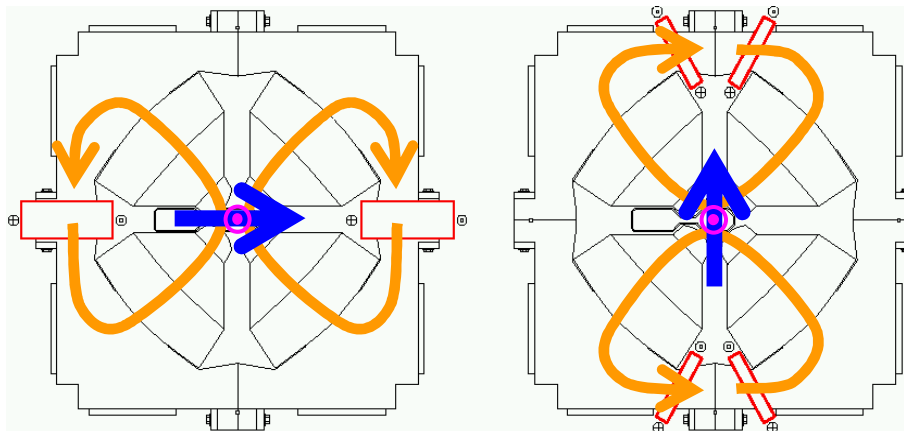
## ii. Solution space of local impact (bumps)

## iii. Exploitation of nullspace



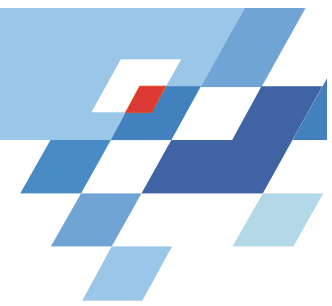


# DELTA Corrector Design



Corrector Coils  
Magnetic Field  
Electron Beam  
Resulting Deflection





# Corrector Strength

- horizontal correctors:

- long yoke (40cm):

- 2x150 windings

- max: 3.0-1.8 mrad @ 1.5 GeV

- short yoke (20cm):

- 2x240 windings

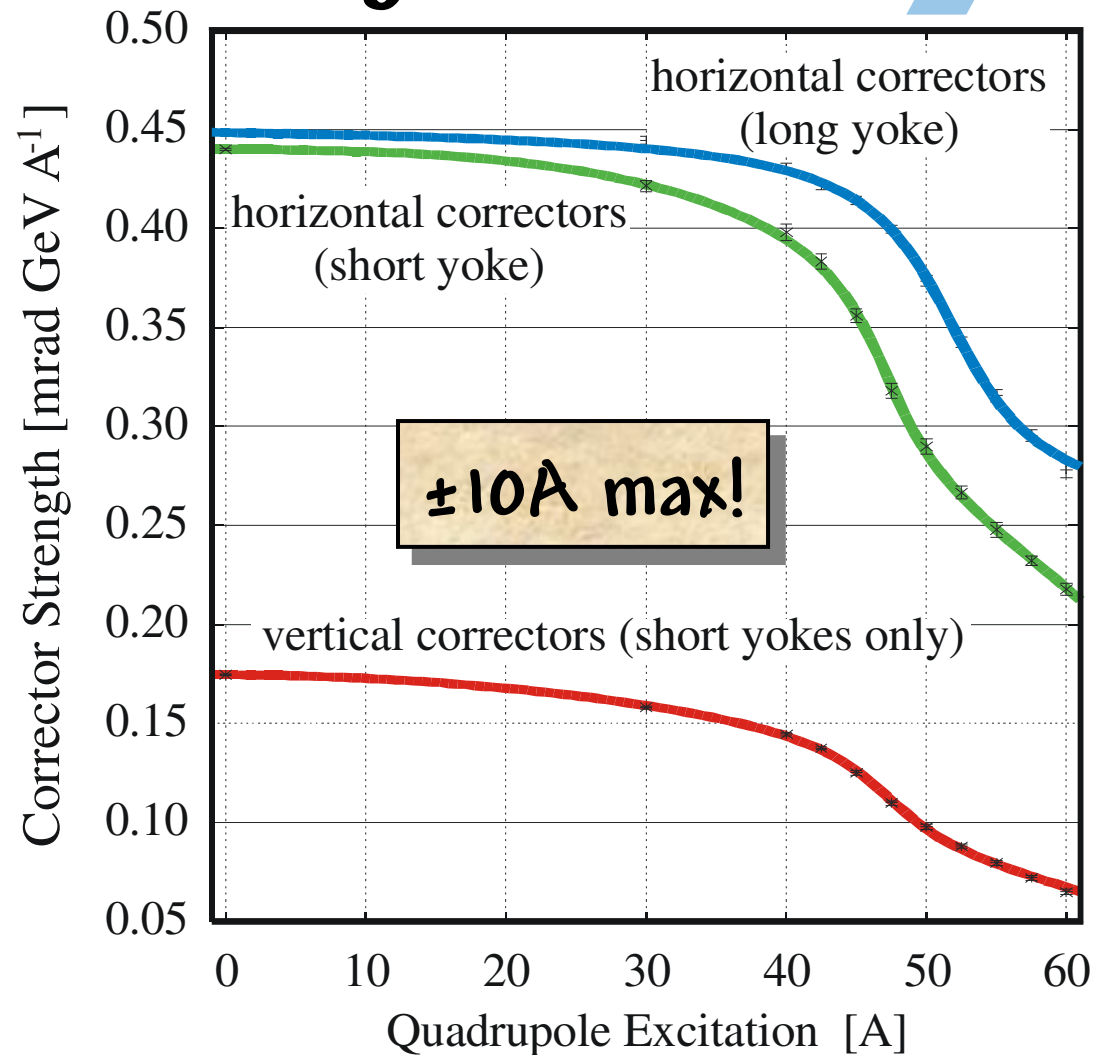
- max: 3.0-1.5 mrad @ 1.5 GeV

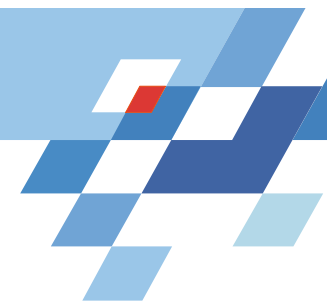
- vertical correctors:

- short yokes only:

- 4x50 windings

- max: 1.1 - 0.5 mrad @ 1.5 GeV





# Constraints for Orbit Correction

## i. Hardware limitation of physical corrector strengths

- Global orbit correction on a misaligned (low emittance) magnet lattice
- Local orbit bumps of increased amplitude (aperture scans, BBC, etc)
- Enhanced by:
  - Little maximum corrector strengths
  - Little phase advances (low tune)
  - Calibration errors of BPM offsets

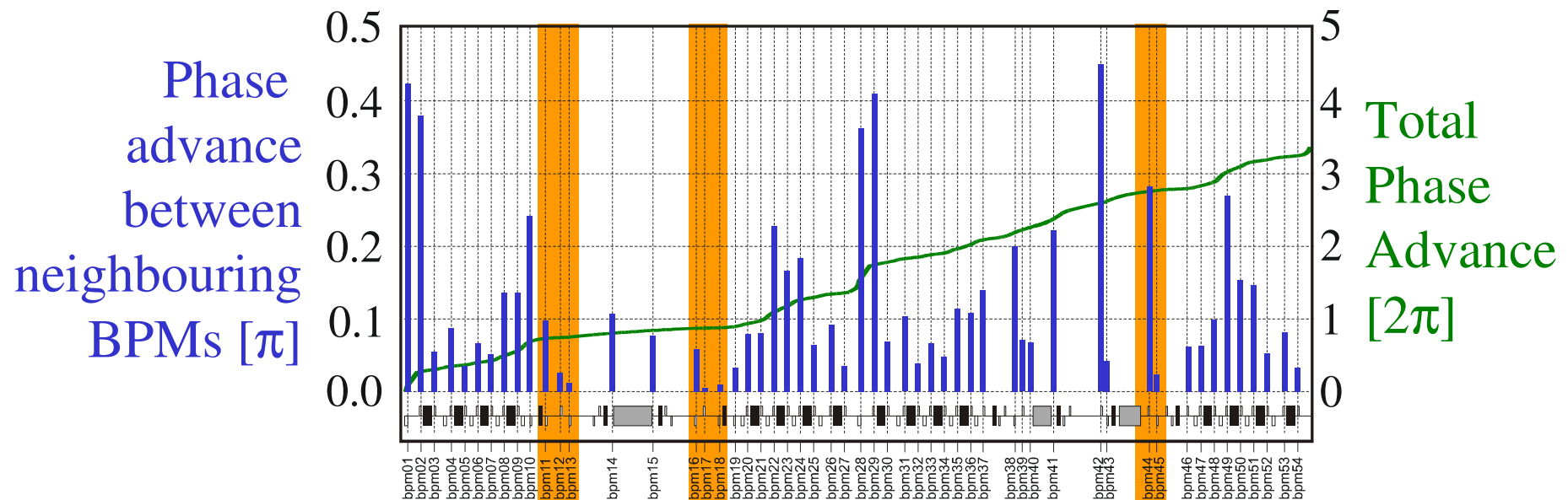
## ii. Solution space of local impact (bumps)

## iii. Exploitation of nullspace





# Vertical BPM Phase Advances at DELTA



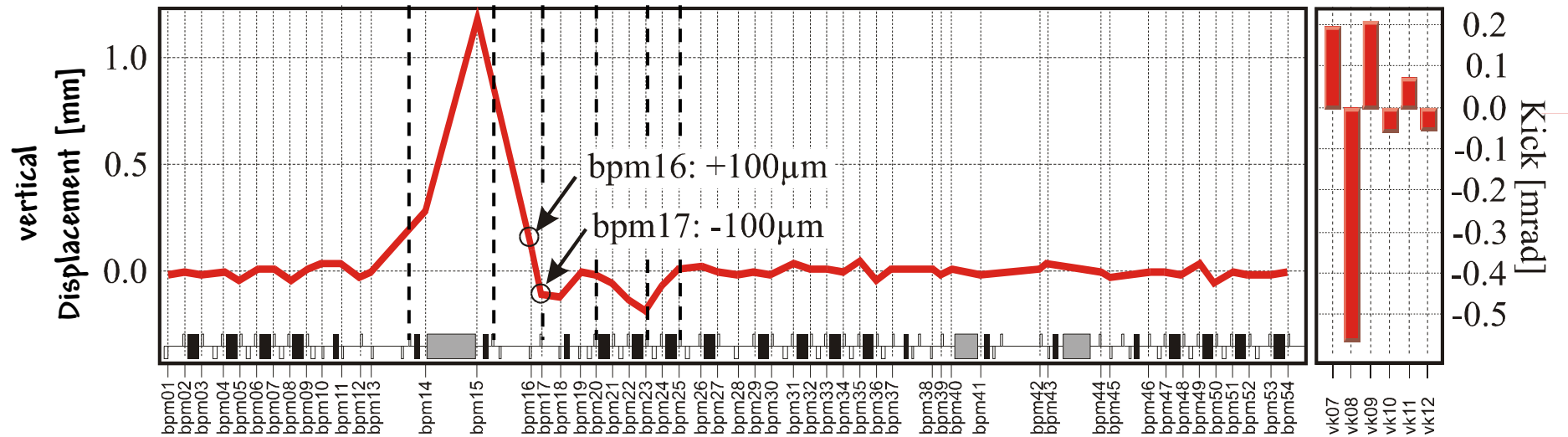
Highly sensitive to calibration!





# Significance of Calibration Errors

Correction of simulated offsets for:   
 bpm16 -100 $\mu$ m   
 bpm17 +100 $\mu$ m



- Large corrector strengths afforded (>0.5 out of 0.5 to 1.1 mrad max)
- Error propagation (1.2mm !!)







# Constraints for Orbit Correction

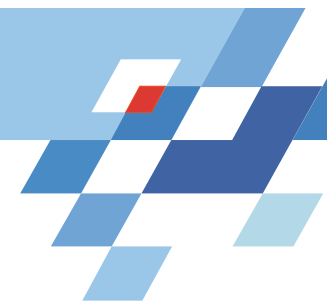
## i. Hardware limitation of physical corrector strengths

- Global orbit correction on a misaligned (low emittance) magnet lattice
- Local orbit bumps of increased amplitude (aperture scans, BBC, etc)
- Enhanced by:
  - Little maximum corrector strengths
  - Little phase advances (low tune)
  - Calibration errors of BPM offsets

## ii. Solution space of local impact (bumps)

## iii. Exploitation of nullspace





# SVD-Based Orbit Correction

$$\begin{pmatrix} w_1 & & 0 \\ & \ddots & \\ 0 & & w_m \end{pmatrix} \begin{pmatrix} \vec{R}_1 \vec{R}_2 \vec{R}_3 \cdots \vec{R}_n \end{pmatrix} =: \mathbf{WR} =: \mathbf{U}[\text{diag}(\sigma_i)]\mathbf{V}^T$$

$$\mathbf{U}^T \mathbf{U} = \mathbf{V}^T \mathbf{V} = \mathbf{V} \mathbf{V}^T = \mathbf{1}$$

Inverse within the  
Range of  $\mathbf{WR}$   
(Pseudoinverse):

$$(\mathbf{WR})^\# = \mathbf{V}[\text{diag}(1/\sigma_i)]\mathbf{U}^T$$

$$\vec{\theta}_{oc} = -\mathbf{R}^\# \Delta \vec{k}$$

$$\|\mathbf{W}(\mathbf{R}\vec{\theta}_{oc} + \Delta \vec{k})\|_2 \rightarrow \min.$$



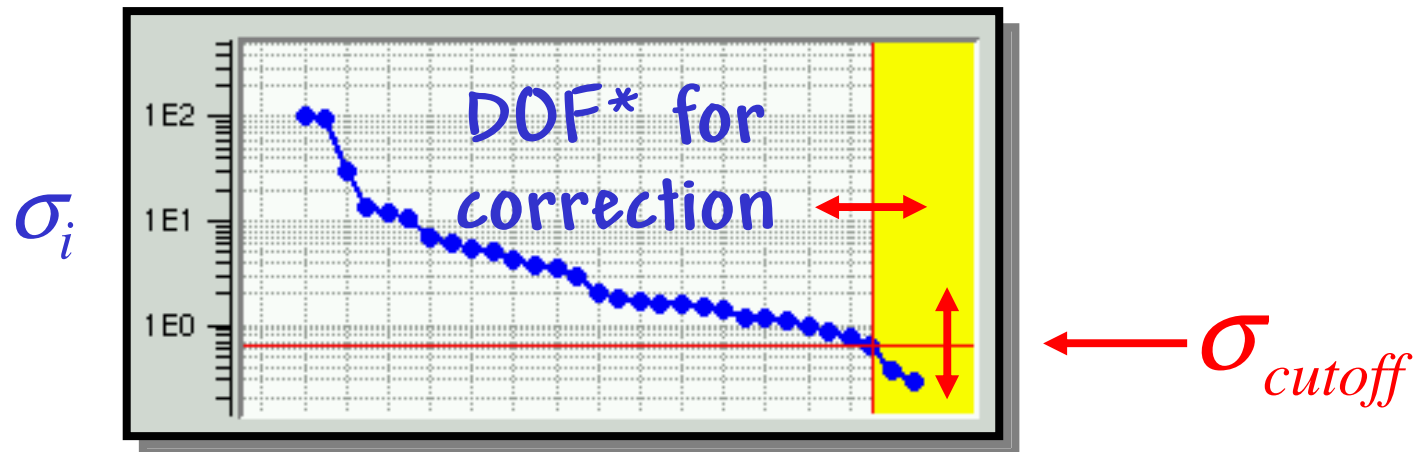


# DOF\* for Correction

**Free Parameter** for SVD-Based matrix inversion:

$$(\mathbf{WR})^\# = \mathbf{V}^T [\text{diag}(1/\sigma_i)] \mathbf{U}$$

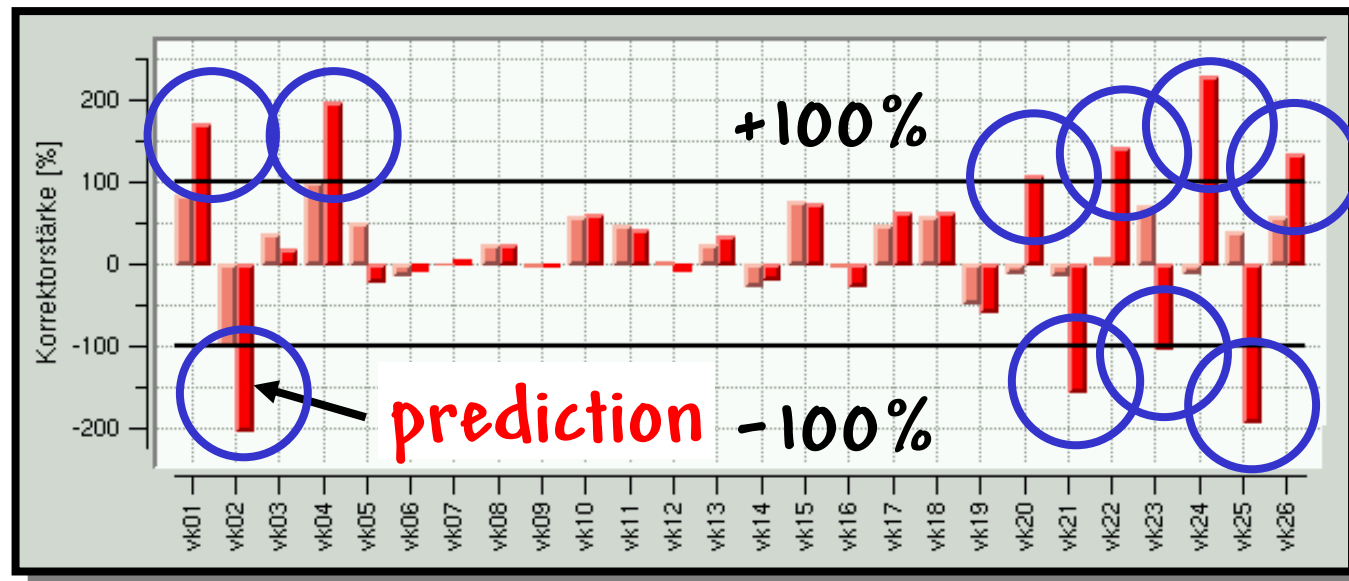
$$1/\sigma_i \leftarrow 0 \quad \forall \quad \sigma_i \leq \sigma_{\text{cutoff}}$$





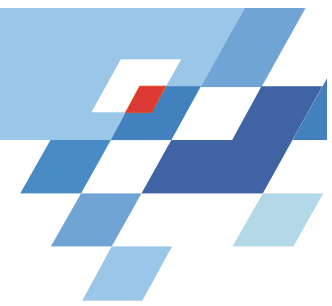
# Solutions for Constraining Correctors ?

Relative corrector strength



- rather **fictitious** task here
- typical for DELTA about **2 limited correctors** vertically (usually no problems horizontally)





# Weighted Orbit Space

→ Find the closest spot to a given point on a set of hyperplanes in

**n dimensions**

$$\left\| \mathbf{U}^T \mathbf{W} (\mathbf{R} \vec{\theta}_{oc} + \Delta \vec{k}) \right\|_2 \rightarrow \min.$$

→ Restrict solution space to the „Range“

$$\text{span} \left\{ \vec{u}_i \mid \sigma_i > \sigma_{cutoff} \right\}$$

→ **n-dimensional solving strategies...**

→ KKT criterion to identify **unique** solution

$\vec{\theta}^{(0)}$



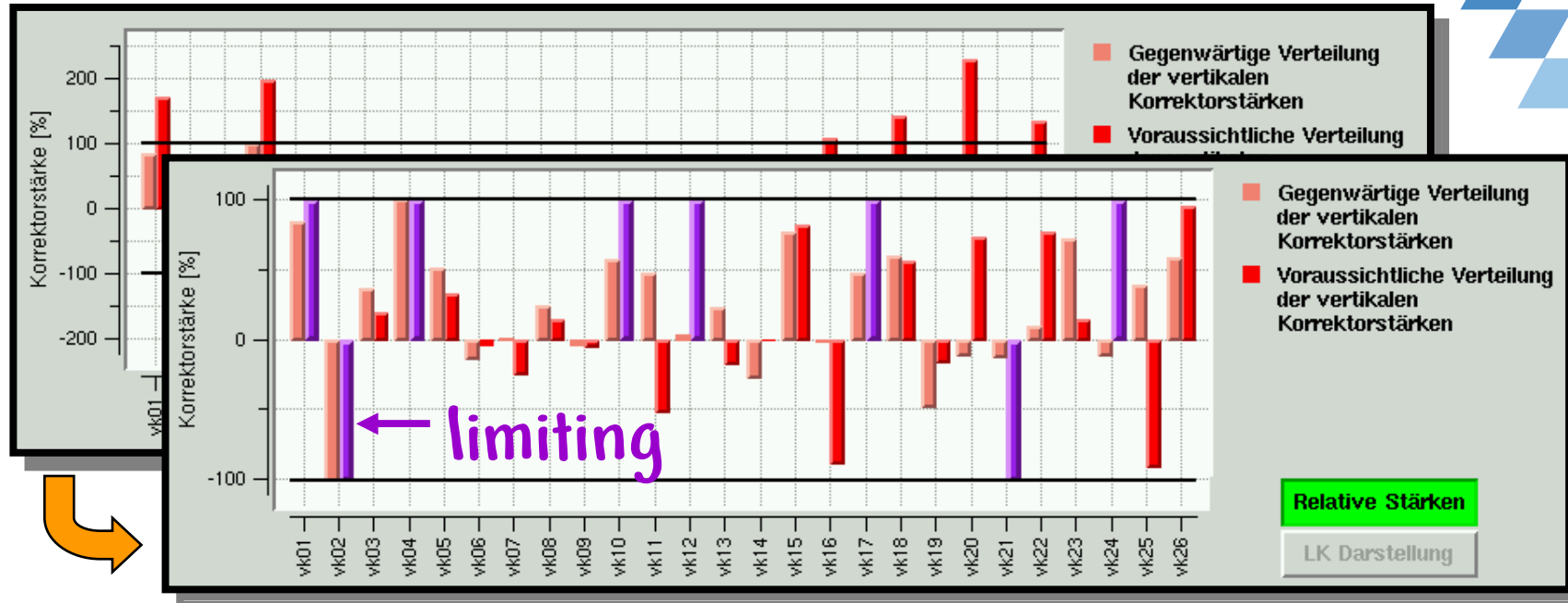
WR

intermingled nullspace

orthogonal nullspace

Space





**! Numbers scale with weights !**

$\langle z-z_{ref} \rangle$	$+0.22 \pm 0.64 \text{ mm}$	$\rightarrow$	$+0.02 \pm 0.10 \text{ mm}$
$\langle z-z_{ref} \rangle_v$	$+0.00 \pm \text{---}$	$\rightarrow$	$+0.00 \pm \text{---}$
$\chi^2_z$	$3.07e+06$	$\rightarrow$	<b><math>3.08e+04 (1.0 \%)</math></b>

$\langle z-z_{ref} \rangle$	$+0.22 \pm 0.64 \text{ mm}$	$\rightarrow$	$+0.02 \pm 0.13 \text{ mm}$
$\langle z-z_{ref} \rangle_v$	$+0.00 \pm \text{---}$	$\rightarrow$	$+0.00 \pm \text{---}$
$\chi^2_z$	$3.07e+06$	$\rightarrow$	<b><math>3.11e+04 (1.0 \%)</math></b>

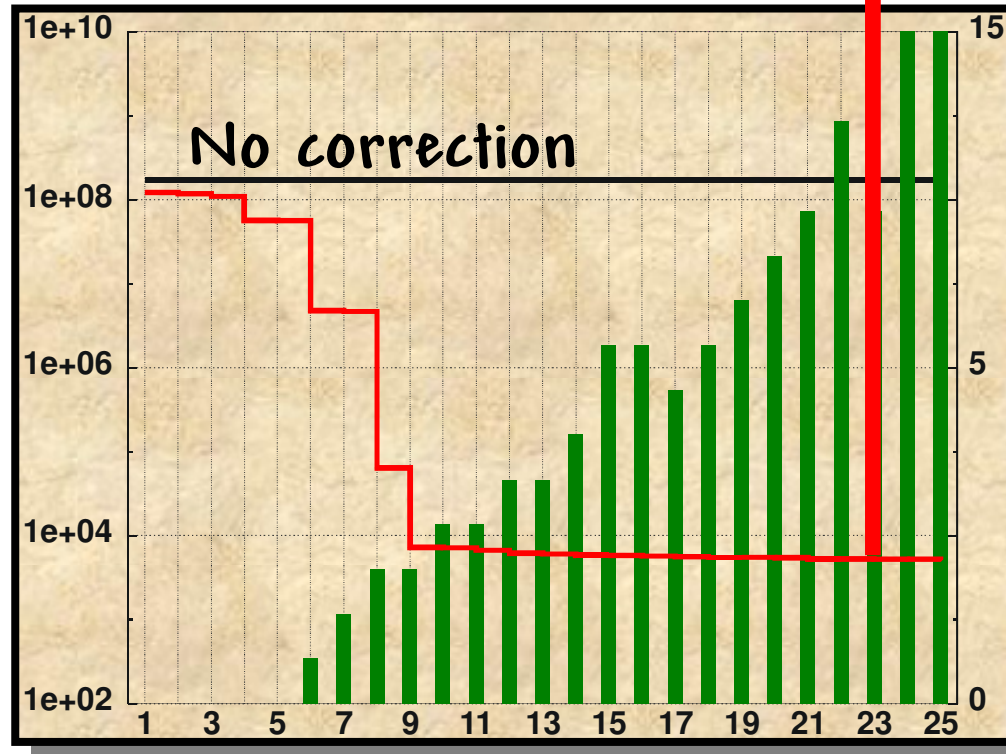


# Test of Code Integrity

Residual orbit deviation

Quality of correction

better



worse

# of limiting correctors

DOF for correction





# Constraints for Local Orbit Bumps

- Locality = minimise orbit impact outside bump (ROI)
  - Choose correctors  $k$  surrounding bump monitors  $\rightarrow \mathcal{H} = \{k\}$

$\rightarrow$  Solve

$$\left\| \mathbf{U}_B^T \mathbf{W}_B \left( \mathbf{R}_B \vec{\theta}_B + \vec{\kappa}_{B,ref} \right) \right\|_2 \rightarrow \min.$$

... under restriction of the solution space to

$$\text{span} \left\{ \vec{u}_{B,i} \mid \sigma_{B,i} > \sigma_{cutoff} \right\} \cap \text{span} \left\{ \mathbf{U}_B^T \mathbf{W}_B \mathbf{R}_B \vec{V}_{B,i}^* \mid \vec{V}_{B,i}^* \in \mathbf{V}_B^*, i > 2 \right\}$$

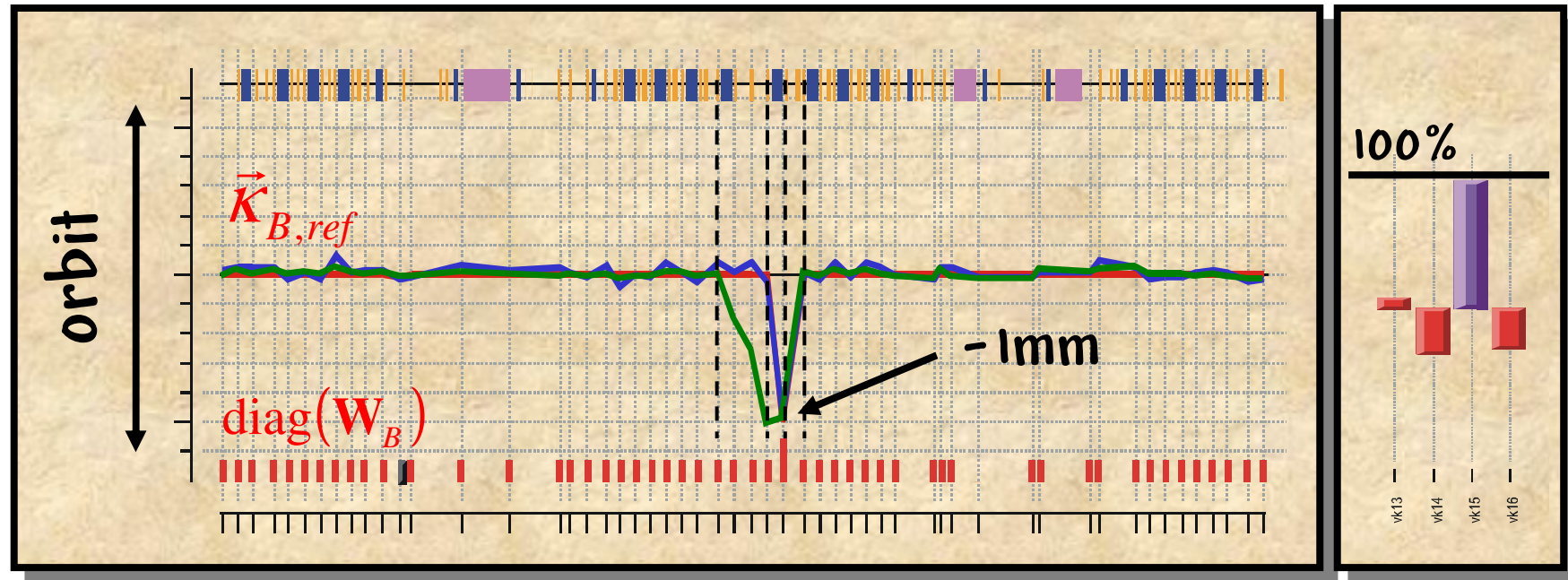
- $|\mathcal{H}|-2$  column vectors  $\vec{V}_{B,i>2}^*$  of  $\mathbf{V}_B^*$  corresponding to remaining SVs constitute ON-Basis for local orbit bumps (minimum impact outside ROI)





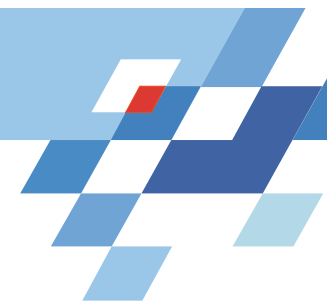


# Local Orbit Bumps (Example)



- Dynamically choose as many correctors as needed
- Produce asked orbit offset *without concern* of corr. lims.
- Provided as agent service to **external** clients





# Exploitation of Nullspace (i)

- Use little orbit impact of **ON-Base**

$$\text{span} \left\{ \vec{V}_i \mid \vec{V}_i \in \mathbf{V}, \sigma_i \leq \sigma_{\text{cutoff}} \right\}$$

to **ease large corrector strengths** in current setting  $\vec{\theta}_0$ :

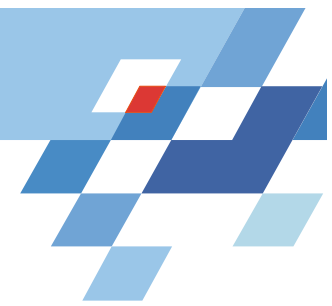
→ find  $\vec{\theta}_c$  such as to minimise

$$\left\| \mathbf{W}_c (\vec{\theta}_c + \vec{\theta}_0) \right\|_2 \rightarrow \min.$$

with diagonal **corrector weight matrix**

$$\mathbf{W}_c := \begin{pmatrix} w_1^c & & 0 \\ & \ddots & \\ 0 & & w_n^c \end{pmatrix} \leftarrow \text{choose large weights } w_j^c \text{ to put an emphasis on correctors } j \text{ to be eased}$$





# Exploitation of Nullspace (ii)

- ... again, use SVD to create a weighted ON-Base  $\mathbf{U}_C$  of correctors:

$$\mathbf{W}_C = \mathbf{U}_C \mathbf{\Lambda}_C \mathbf{V}_C^T$$

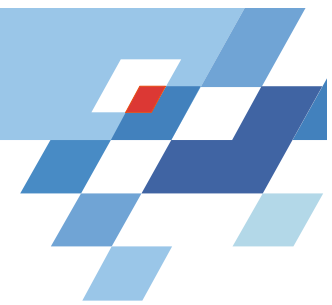
→ Solve

$$\|\mathbf{U}_C^T \mathbf{W}_C (\vec{\theta}_C + \vec{\theta}_0)\|_2 \rightarrow \min.$$

... under restriction of the solution space to

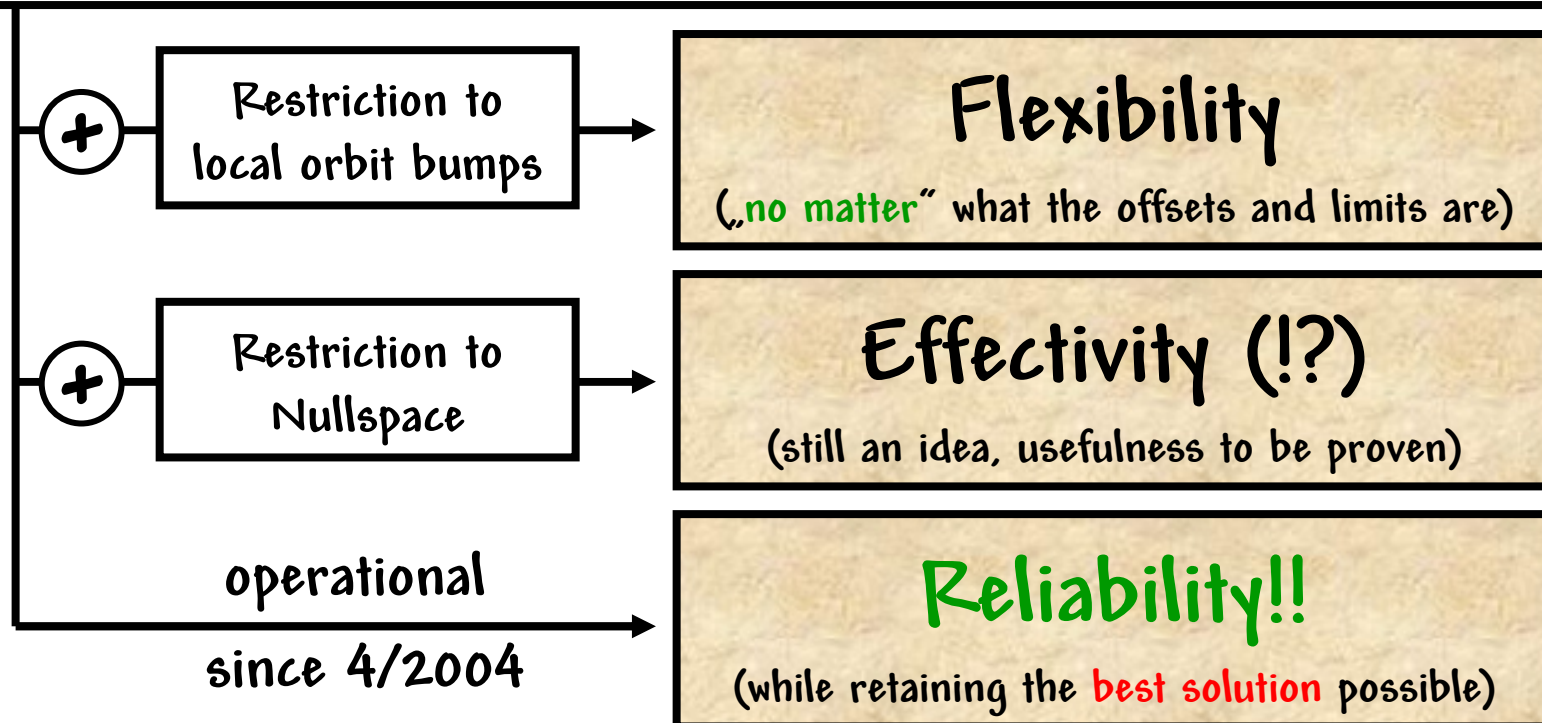
$$\text{span}\{\mathbf{U}_C^T \mathbf{W}_C \vec{V}_i \mid \sigma_i \leq \sigma_{\text{cutoff}}\}$$





# Bottom Line

SVD based orbit correction **restricted** to the common set of **feasible corrector strengths**





Thanks for your attention





# Monitor Positioning

